

LATTES & LLAMAS PRESENTS

Catch 'Em All

THE THIRD GEEK-A-LONG SOCKS OF 2022



The Geek-A-Long (GAL) supports Child's Play Charity, which provides games and consoles to children in hospitals and domestic violence shelters. The sample socks made by Lattes & Llamas will be auctioned off at the annual Child's Play Charity gala in December. We encourage GAL participants to donate to CP Charity via our [sanctioned widget](#) in lieu of paying for this pattern. No donation is too small!



Yarn

1 Lattes & Llamas [Year of the Sock: Pokemon Kit](#) or a comparable fingering weight yarn in 5 colorways.

Sample Size 4 used “Baskerville” as Color A, “Stars Hollow” as Color B, “Garnet” as Color C, “Marigold” as Color D, and “Evergreen Moonbeam” as Color E on Lattes & Llamas [Vacation Yarn](#) (100 grams/ 438) featured in the “Oregon Trail” Yarn Kit.

Colors B-E: 36(38, 40, 42) grams/ 160(165, 175, 180) yards

Color A: 75(80, 85, 90) grams/ 325(350, 375, 400) yards

Note that yardage is estimated and may vary depending on yarn used, gauge variations, or modifications. When choosing your yarn, make sure that Color A contrasts sharply with colors B-E. We recommend taking a photograph of the yarns together, and then changing it into black and white to see if the colors contrast strongly enough.



Needles

US1 / 2.25 mm and US2 / 2.75 mm circular needles to work in Magic Loop or size needed to obtain gauge.

We prefer the Magic Loop method when knitting socks. If you are more comfortable using DPNs or two circulars, this pattern is easily converted.

Notions

3 Stitch Markers; Tapestry Needle; Tape Measure; Stitch Holder or Waste Yarn

Gauge

36 sts and 40 rows = 4” in stranded colorwork, knit in the round with larger sized needles and blocked. See gauge swatch directions on page 4.

Sizing

Size 1(2, 3, 4) has a 7.11(8, 8.88, 9.7) inch foot circumference.

As with many colorwork socks, these were designed with little to no ease. Choose the size closest to your actual foot measurement. Stitch counts are written for size 1 with (2, 3, 4) size stitch counts in brackets. Sample shown is a size 4 on a man’s foot with a 9.5-inch circumference, who wears a US size 10 shoe.

Abbreviation Key

CO	cast on
K	knit
K2Tog	knit 2 sts together
M	marker
P	purl
P2Tog	purl 2 sts together
PM	place marker
rnd(s)	round(s)
RS	right side
sl	slip
st(s)	stitch(es)
SKS	Slip, Knit, Slip: sl 1, K1, pass slipped st over the K1 – 1 st decreased
SM	slip marker
wyib	with yarn in back
wyif	with yarn in front
WS	wrong side



History of the Geek-A-Long

First imagined in the Winter of 2013, the Geek-A-Long (GAL) was born from unrestrained idealism and way too much coffee. The idea was ridiculous: Release a new pattern every week all year, based on pop-culture nerdiness. At the end of the year, we would join 48 double-sided squares together to make a massive blanket. Our Fandom Opus would be sent to the Child's Play Charity Dinner Auction in Seattle, and the proceeds of the sale would go towards providing video games and other entertainment to children in hospitals and domestic violence shelters.

When Megan-Anne cast on that first square, she had no idea what the GAL would turn into. Seven years, seven blankets, and nearly 300 squares later, the Geek-A-Long has grown far beyond us. The community has grown each year and based on our square download statistics there are GAL knitters in every corner of the world. Your generosity is astounding. The GAL community has raised over \$10,000 for Child's play with individual donations and proceeds raised from the sale of the auctioned blankets.

We wanted to do something to make 2020 memorable. Admittedly, that decision was made in 2019, and 2020 doesn't need help standing out. Still, we wanted to shake things up. When Megan-Anne finished knitting that first blanket in 2014, we never imagined we'd still be making them in 2020. We are blown away by how much love and support the project has gotten and couldn't have predicted it. We want you to see [Eight Bit](#), [On Board](#), and now these socks for what they are: a love letter from us to the entire GAL community.



© *Lattes & Llamas*

All rights reserved. You may not sell, redistribute, or publish this pattern. This pattern is for personal use only. However, if you wish to sell your socks or an item made using this pattern for the benefit of Child's Play Charity, please follow the guidelines set forth by CP Charity to ensure that 100% of the proceeds go to CP Charity. If you use this color chart in one of your designs and wish to share it with others, it must be free and Lattes & Llamas must be given appropriate credit along with a link to our website and the [Child's Play Charity Widget](#).

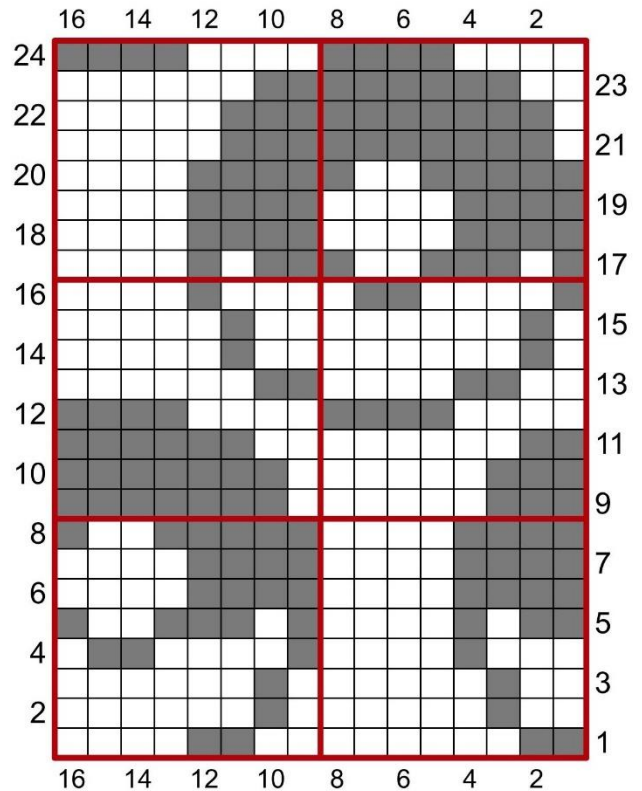


Gauge Swatch

This is a functional gauge swatch, which means that not only will you be able to accurately assess your gauge while being certain that the colorways contrast strongly enough, but you will walk away with a cute and reusable coffee cup sleeve. They are small enough to keep tucked in your bag or the center console of your car to use instead of the cardboard ones many coffee shops offer.



Catch 'Em All



Coffee Cozy

RIBBING

With larger needles and Color C, CO 80 sts using your favorite stretchy CO. Distribute stitches evenly across needles and join to work in the round, careful not to twist the sts. PM to mark beginning of the rnd.

Rnds 1-4: [K1, P1] around.

Rnd 5: K.

Continue to COLORWORK section.

COLORWORK

Work the white squares in Color A and work the gray squares in Color C. Always read the chart from right to left. When working the chart, catch floats longer than five stitches.

Join Color A.

Rnds 1-24: Work the CATCH 'EM ALL Chart five times around.

Cut Color A. Knit 1 rnd. Repeat Rnds 1-4 from the RIBBING section. Bind off loosely, using your favorite stretchy BO.

FINISHING

Weave in ends and block. After it is dry, check your gauge. If you have not already done so, now is a wonderful time to take a photograph of your swatch and change it to black and white to be certain that the contrast is strong enough so that the colorwork will not be muddled.



Instructions

The Pokemon Socks are worked in the round from the cuff down. The leg pattern begins off-center on the back of the leg, and you will be instructed to move the beginning of round after completing the heel. This sock pattern is recommended for knitters with experience working in the round, stranded/fair-isles colorwork, and turning a heel. Stitch repeats are shown in [brackets]. Repeat [bracketed instructions] to the stitch indicated. For example, if instructed to work [K1, P1] to last two sts, that means you will repeat K1 P1 until you reach the last two sts.

Instructions are written for Pokémon Blue. To work Red, Green, and Yellow follow the same instructions but use color C and Charmander for Red, Color D and Bulbasaur for Green, and Color E and Pikachu for Yellow.

Pokemon Blue

CUFF

With smaller needles and Color B, CO 64(72, 80, 88) sts using your favorite stretchy CO. Distribute sts evenly across needles and join to work in the round, careful not to twist the sts. PM to indicate the beginning of the rnd.

Rnd 1: [K1, P1] around.

Repeat Rnd 1 14 more times or until cuff measures 1.5 inches. K 1 round, then continue to LEG section.

LEG

Work the white squares in Color A and work the gray squares in Color B. The charts should always be read from right to left. When working the charts, catch floats longer than five stitches.

Join Color A and change to larger needles.

Rnd 1 (set-up): Work first row of the POKEDOTS Chart over the first 4(12, 20, 28) sts, PM; then work first row of the POKEMON BLUE Chart to end.

Now you will continue to work the charts until they are completed.

Rnds 2-37: Work POKEDOTS Chart to the marker, SM; work POKEMON BLUE Chart. **Note that you will work row 38 in the next section.**

Continue to HEEL FLAP section.

HEEL FLAP

Set-Up: Work row 38 of the POKEDOTS chart to the marker, remove marker. Work row 38 of the POKEMON BLUE chart across, stopping when 14(12,

10, 8) sts remain in the rnd. Move the last 32(36, 40, 44) sts worked to waste yarn or a stitch holder to be picked up later.

You will now work a slipped stitch heel with the smaller needles, using only Color B across the 32(36, 40, 44) sts remaining on your needles. Remove the stitch markers as you come to them in Row 1.

Cut Color A and change to smaller needles.

Row 1 (Right Side): [Sl 1 wyib, K1] to end of row, turn.

Row 2 (Wrong Side): Sl 1 wyif, P to end of row, turn.

Repeat Rows 1-2 17(19, 21, 23) more times for a total of 36(40, 44, 48) total rows and 18(20, 22, 24) sl sts on each side of the heel flap. Continue to HEEL TURN.

HEEL TURN

The “gap” in the instructions below refers to the space created between the ‘P1, turn’ or ‘K1, turn’ of the previous row.

Row 1 (RS): Sl 1 wyib, K18(20, 22, 24), SKS, K1, turn.

Row 2 (WS): Sl 1 wyif, P7, P2Tog, P1, turn.

Row 3: Sl 1, K to 1 st before the gap, SKS, K1, turn.

Row 4: Sl 1, P to 1 st before the gap, P2Tog, P1, turn.

Repeat Rows 3-4 until 20(22, 24, 26) sts remain, ending after a Row 4. Continue to GUSSET SET-UP section.



GUSSET SET-UP

Change to larger needles.

With RS facing and larger needles, Sl 1 wyib, K across the remaining 19(21, 23, 25) sts from the HEEL TURN section. Pick up and knit 1 st in each of the 18(20, 22, 24) sl sts along the first edge of the heel flap. **PM to signify the new beginning of the rnd.**

Join Color A. Transfer the 32(36, 40, 44) sts from your waste yarn or stitch holder back to your needles and work across them in the established pattern (row 38 of the LEG section – here you will knit each color A st with A and each color B st with B). PM to signify the end of the top of the foot and the beginning of the bottom of the foot.

Cut Color A. With Color B only, pick up and knit 1 st in each of the 18(20, 22, 24) sl sts along the second edge of the heel flap. K to 13(14, 15, 16) sts before the new beginning of the rnd. PM to mark the end of the repeat you will work on the bottom of the foot in the GUSSET section. K to the new beginning of the rnd M.

There should now be 88(98, 108, 118) total sts on the needles. **Distribute sts evenly across the needles.** Continue to GUSSET section.

GUSSET

Now you will work the SQUIRTLE Chart across the top of the foot, the GUSSET chart across the bottom of the foot, and begin decreasing at the top of each gusset every other rnd until 24(26, 28, 30) sts are decreased and 64(72, 80, 88) sts remain on the needles.

Please note that when working the gusset chart repeat section (outlined in Blue on the chart) you will not work to the end of the outlined section on the final repeat. Instead, the last time you work the repeat outlined in blue before reaching the M, you will only work the first 14(2, 6, 10) sts of the repeat. Don't overthink this part. Just work the repeat until you get to your marker and then proceed with the rest of the GUSSET chart.

Gusset Rnds: Beginning on row 7(5, 3, 1) and with column 7(5, 3, 1), work the SQUIRTLE chart through column 38(40, 42, 44), SM; beginning with row 7(5, 3, 1), work the GUSSET chart until you reach the blue border, then work the bordered repeat to the next M. SM and work the remaining 18 columns of the GUSSET chart.

Continue as established, working the SQUIRTLE chart to the first marker, and the GUSSET chart to the end of the round until you have completed row 48 of both charts and 24(26, 28, 30) sts have been decreased. 64(72, 80, 88) sts remain. Continue to FOOT section.

FOOT

Foot Rnds: Beginning with column 7(5, 3, 1) work the I CHOOSE YOU chart to the first marker, then work the GOTTA CATCH 'EM ALL chart to end.

When the foot measures 2(2, 2.25, 2.5) inches less than final foot length measurement (from heel to longest toe), continue to the TOE section. If you're able to try on the sock, it should reach the base of your pinkie toe.

TOE

Cut Color A. Change to smaller needles.

Rnd 1 (set-up): With Color B and smaller needles, K to M signifying the end of the top of the foot, SM; K to 2nd M (the M signifying the end of the repeat outlined in blue on the GUSSET chart) remove M, K to end rnd.

Rnd 2: K to M, SM; K to end of rnd.

Rnd 3 (decrease): [K1, SKS, K until 3 sts before M, K2Tog, K1, SM] twice. – 4 sts decreased

There are now 60(68, 76, 84) sts on the needles. **Repeat Rnds 2-3 an additional 6(7, 8, 9) times** and 36(40, 44, 48) sts remain on the needles.

Now you will begin decreasing every round. **Repeat Rnd 2 an additional five times.** 16(20, 24, 28) sts remain on the needles.

Cut the yarn leaving a 12-inch tail. Graft the remaining sts together using the Kitchener stitch. Weave in ends and block.



Charts

Numbers are provided on either side of the charts to help you keep your place, however charts should be worked in the round and read from right to left on every round.

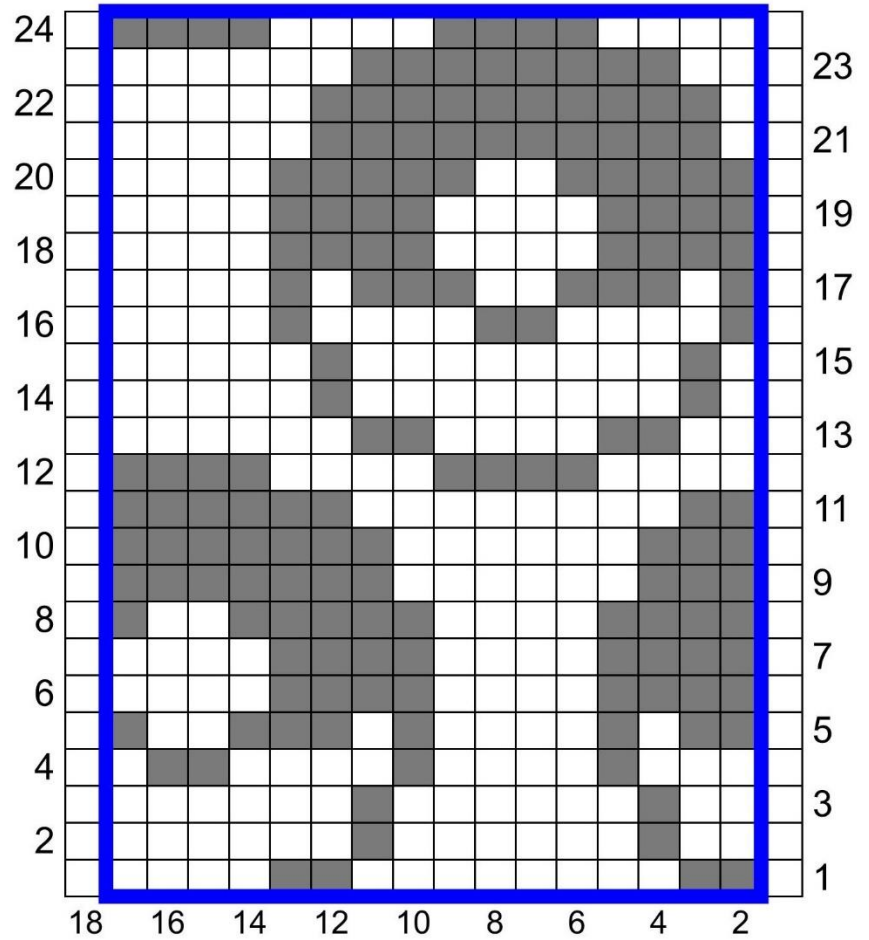
CHART KEY

Color A		K2Tog with Color B	
Color B		SKS with Color B	

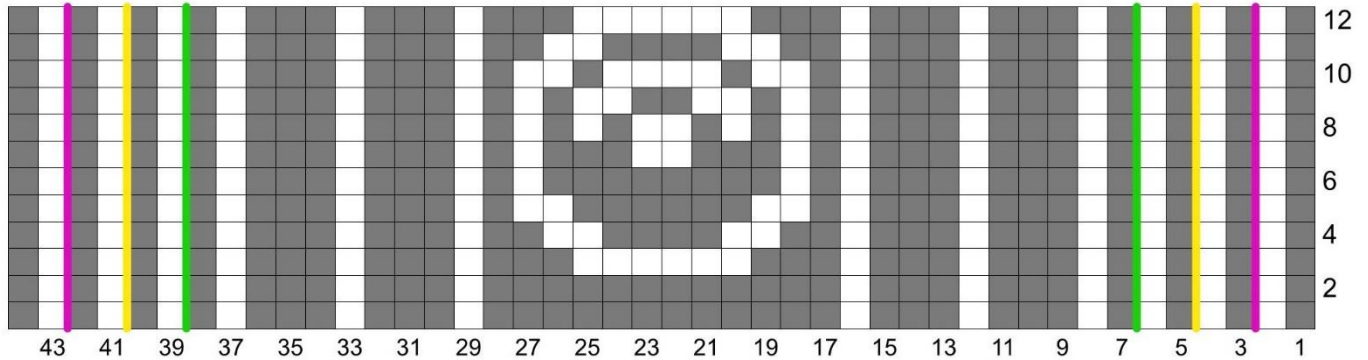
Borders

- Size 3
- Size 2
- Size 1

Gotta Catch 'Em All

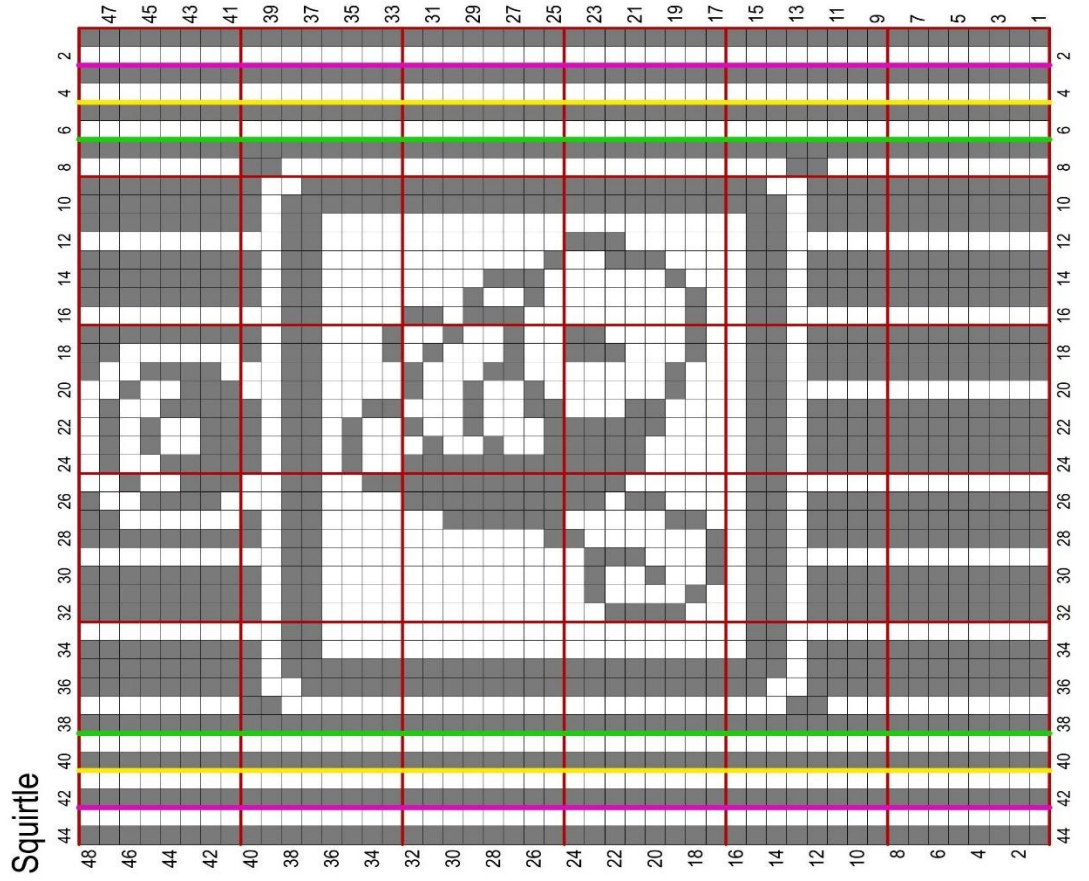
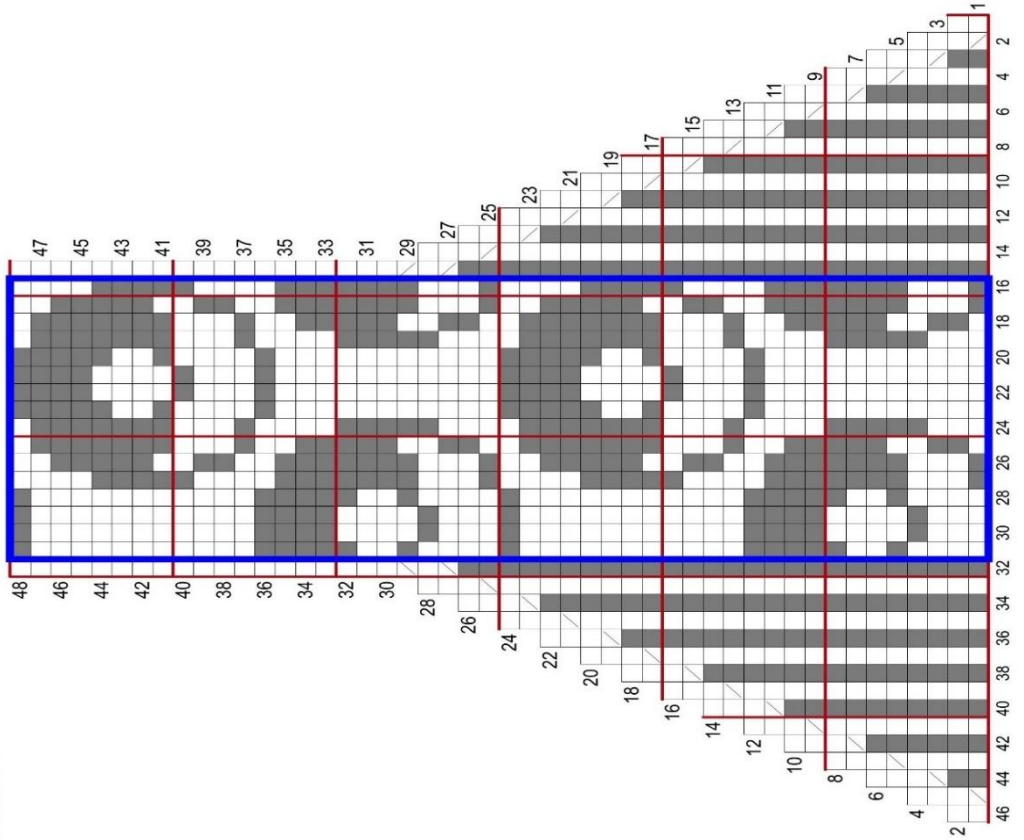


I Choose You





Pokemon Blue Gusset



Leg

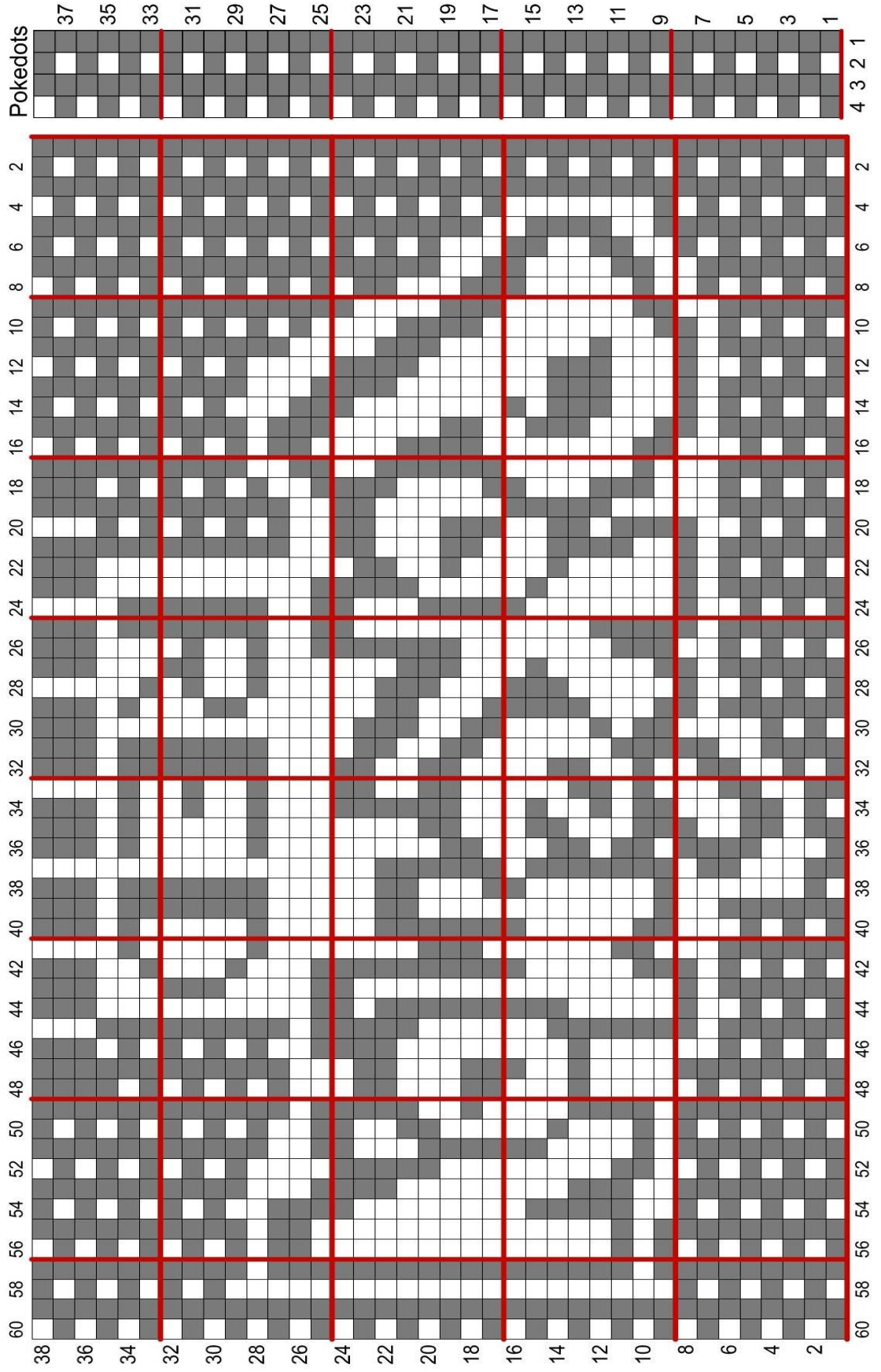
Foot





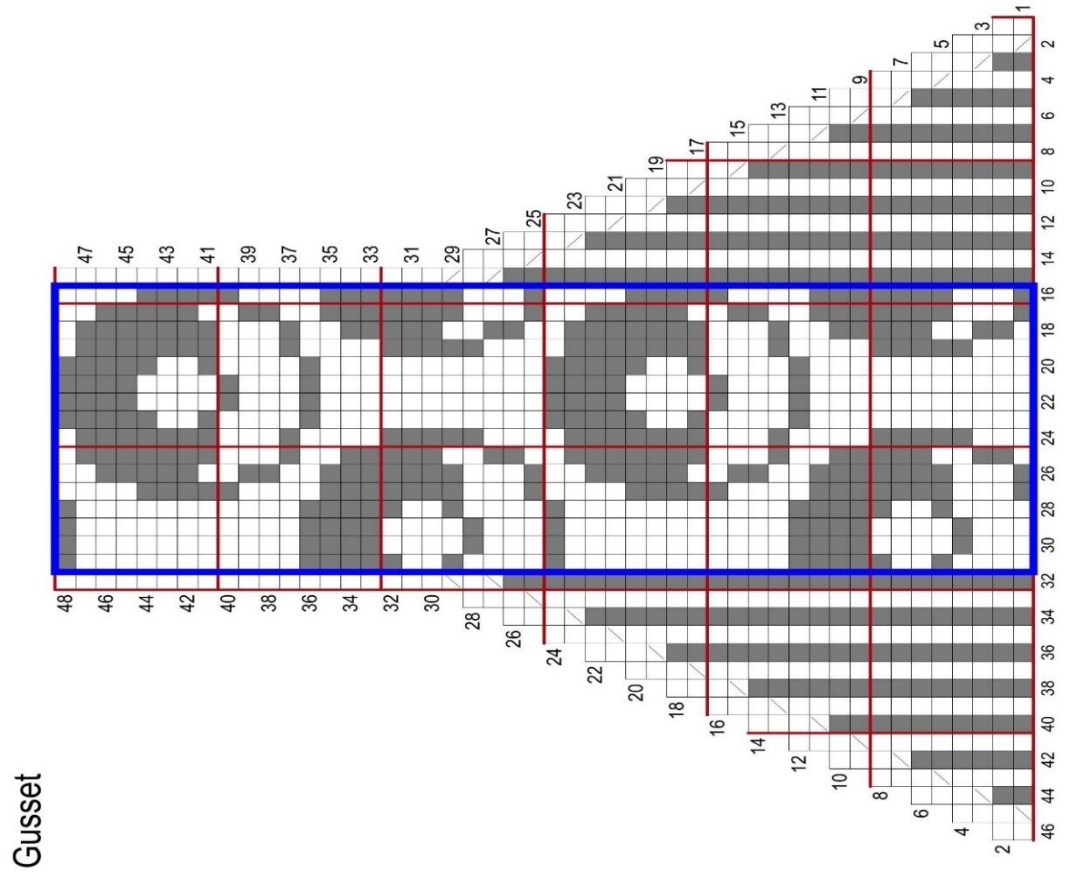
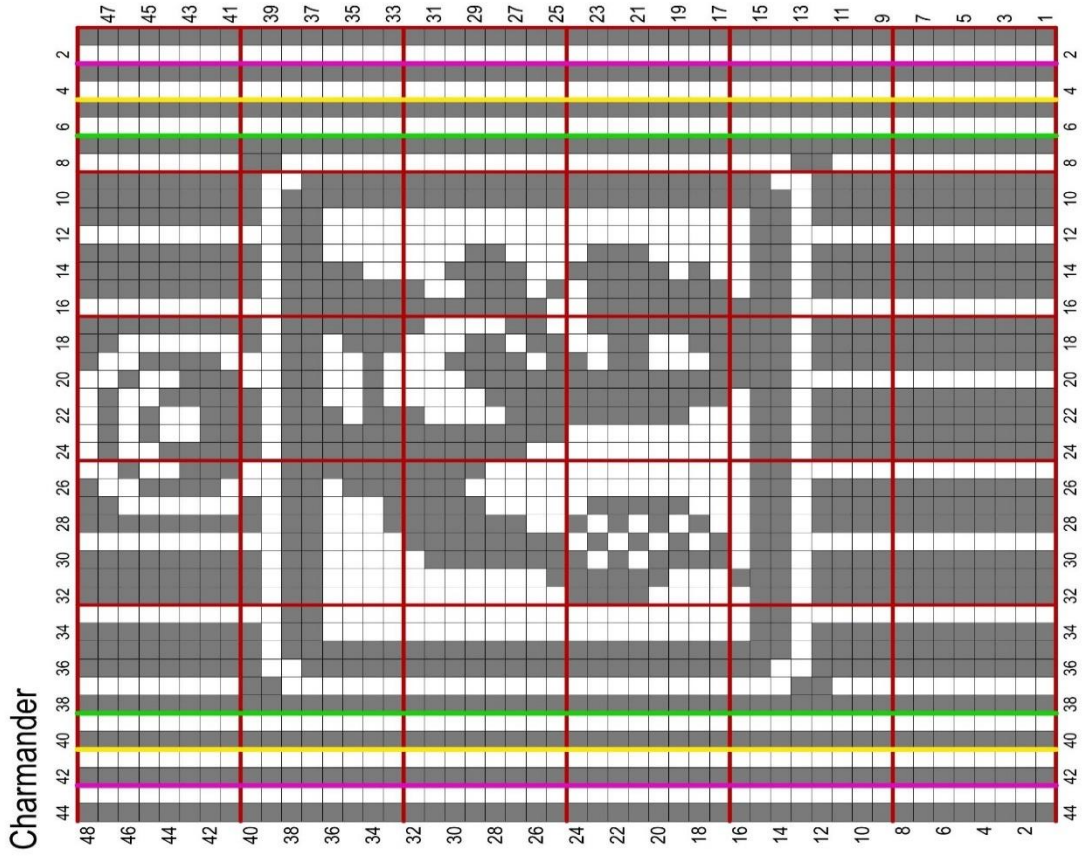
Leg

Pokemon Red





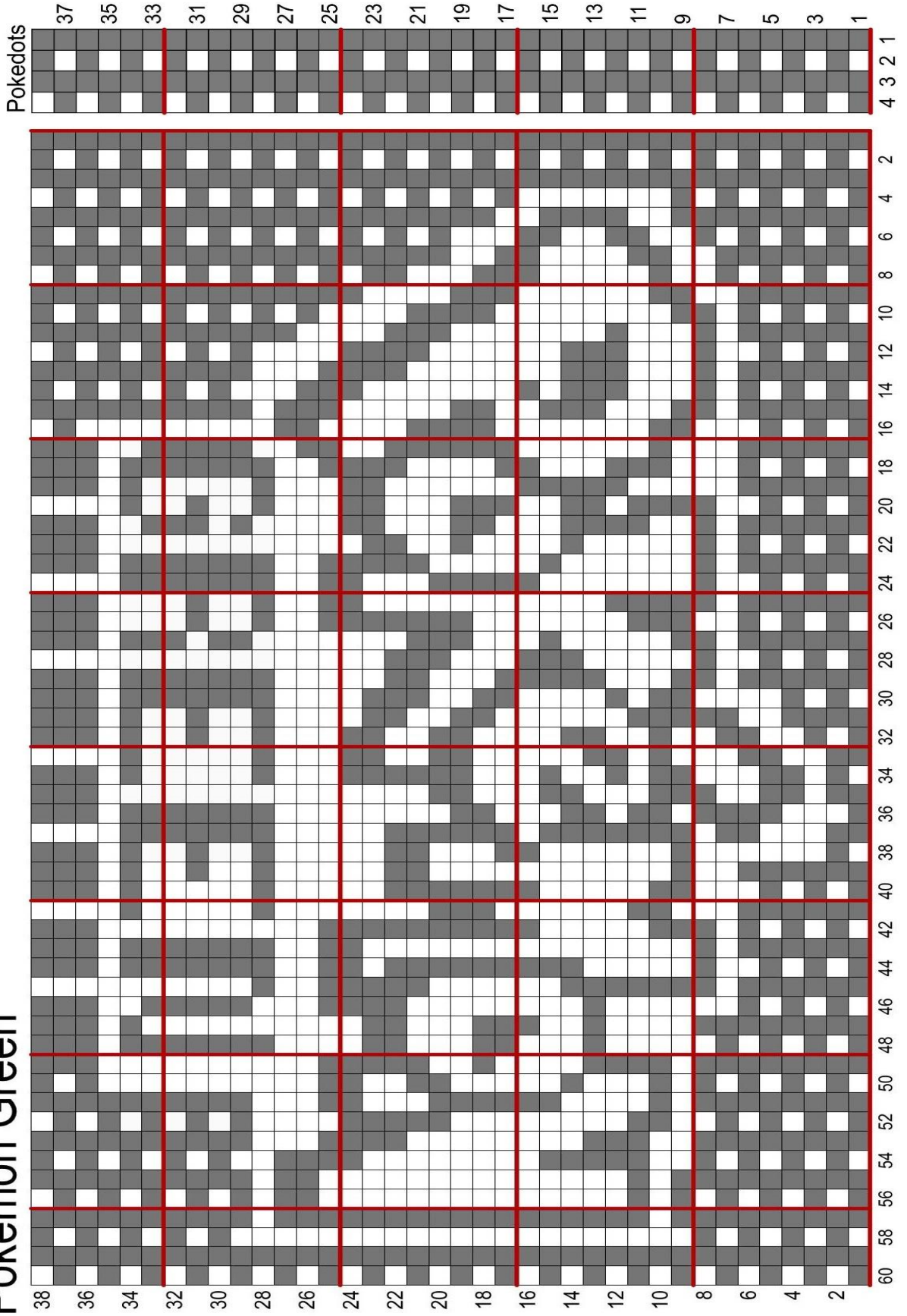
Foot





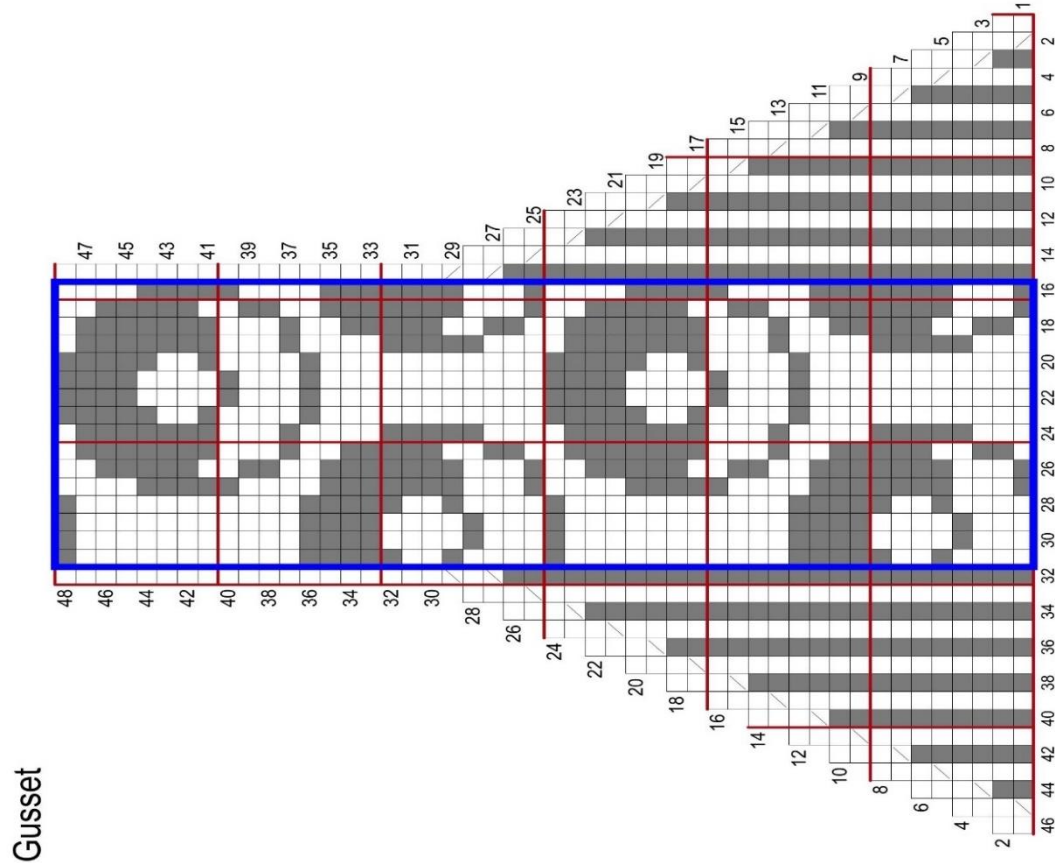
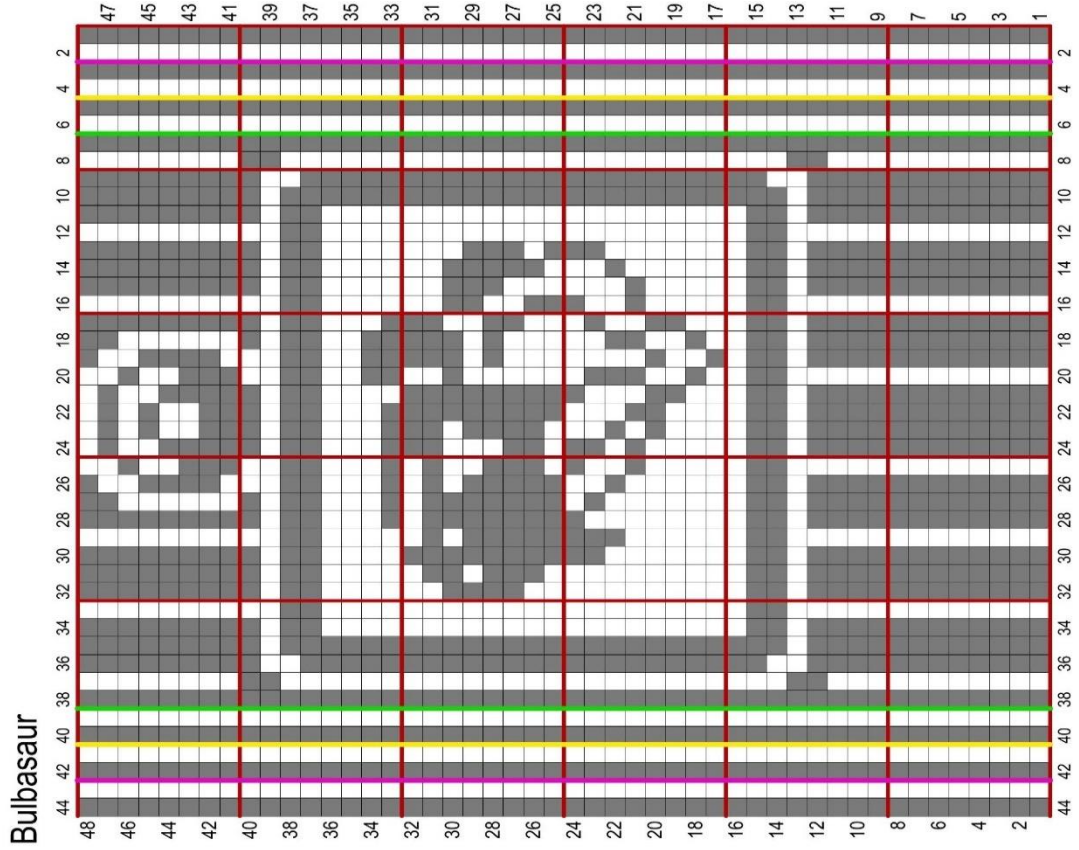
Leg

Pokemon Green





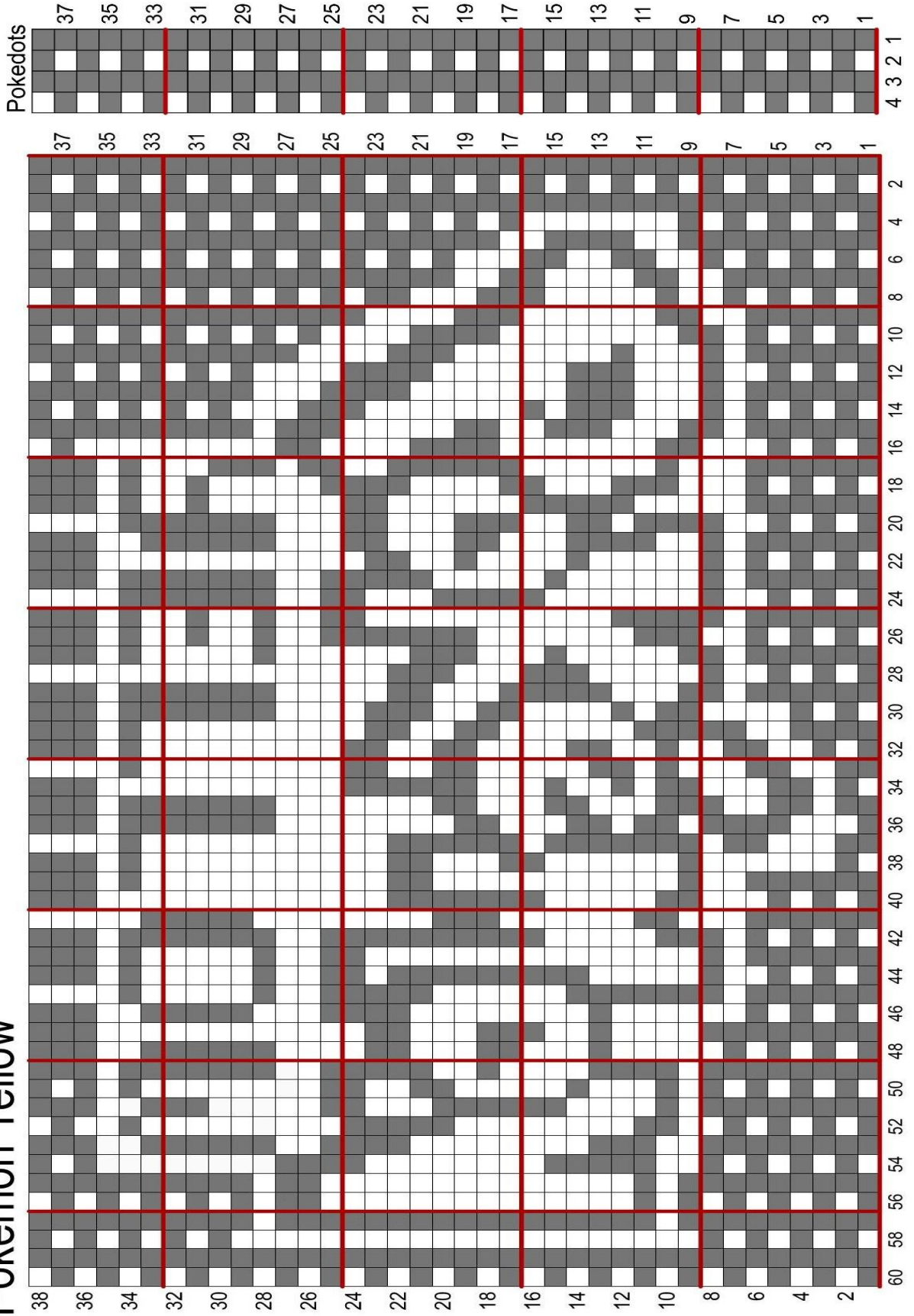
Foot





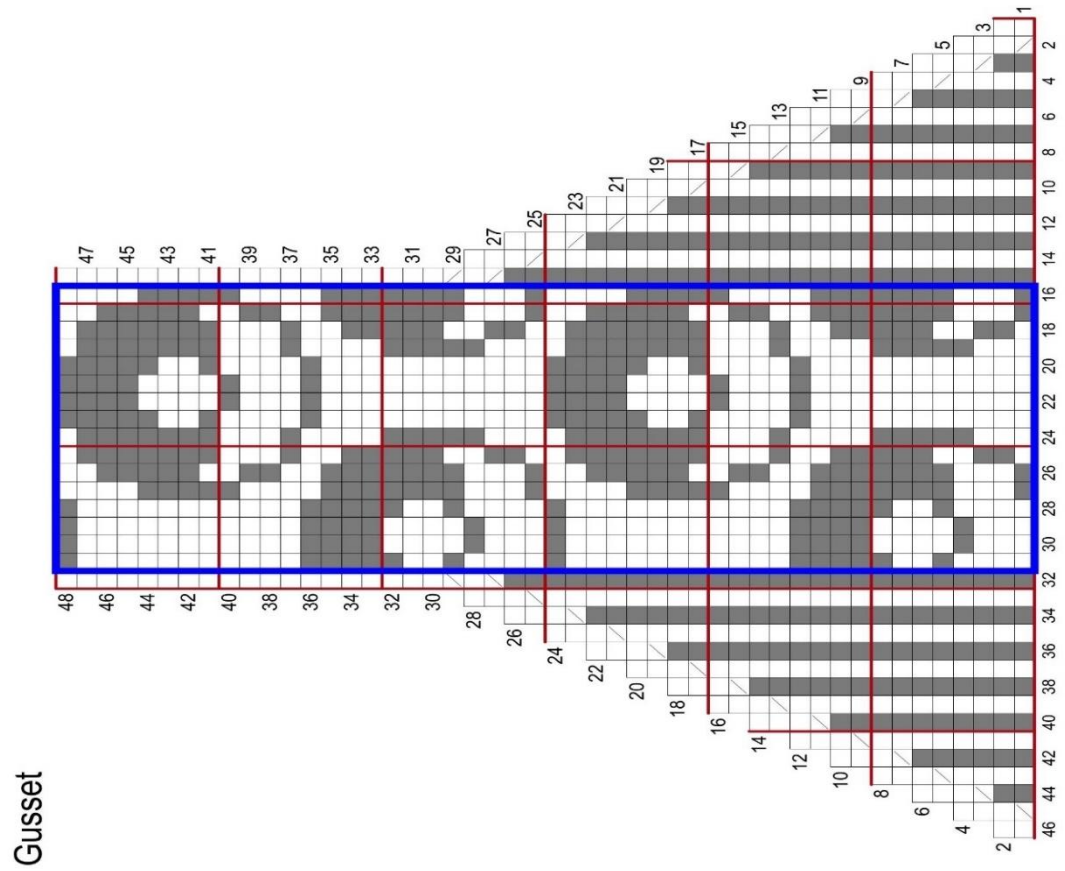
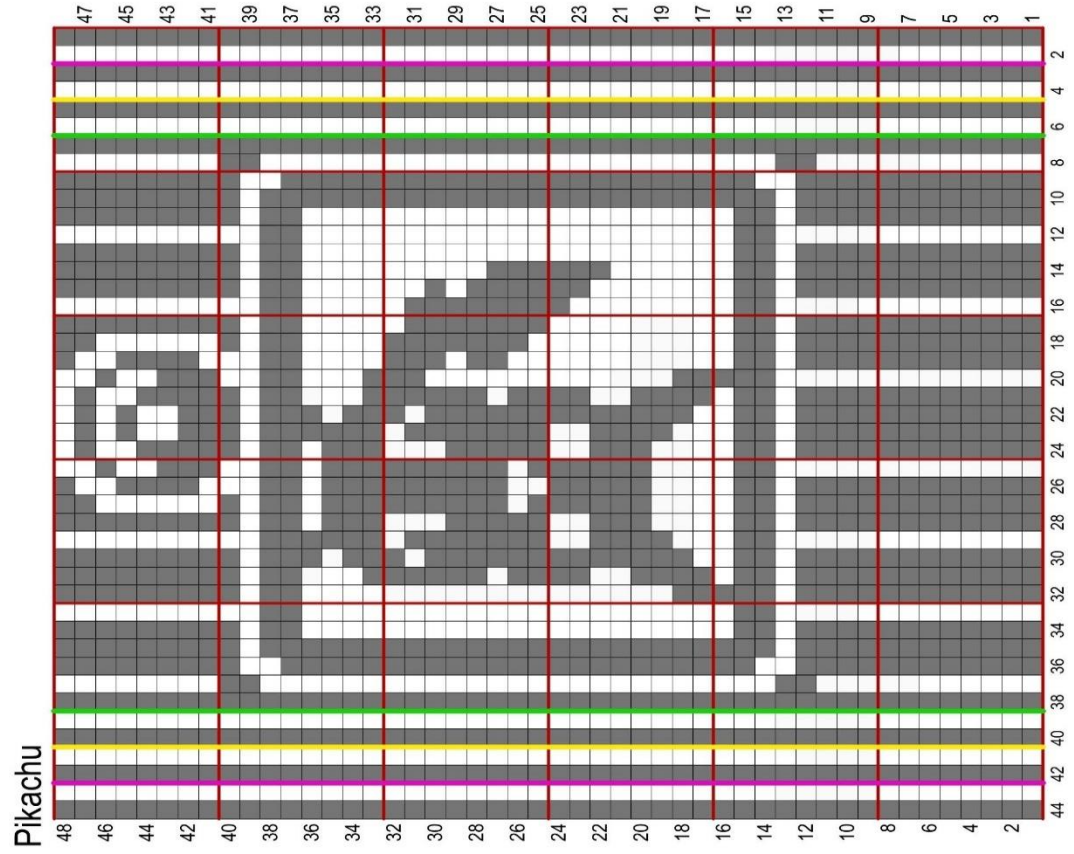
Leg

Pokemon Yellow





Foot





Catch 'Em All: Duplicate Stitching



Duplicate stitching is done by applying a second yarn over the original knitting with a tapestry needle. It's a great technique for adding little pops of color to your work.

If you want to add duplicate stitching to enhance your Pokémons with pops of color you can add those pops anywhere you like. The charts below are recommendations of where you might want to add color. This is a great way to use up scraps from prior projects. The only yarn consideration is you'll want to use yarn for duplicate stitching that is the same weight or heavier than the yarn you knit your original piece with. If you use yarn that is lighter weight than your knitting yarn the duplicate stitches will not show up clearly





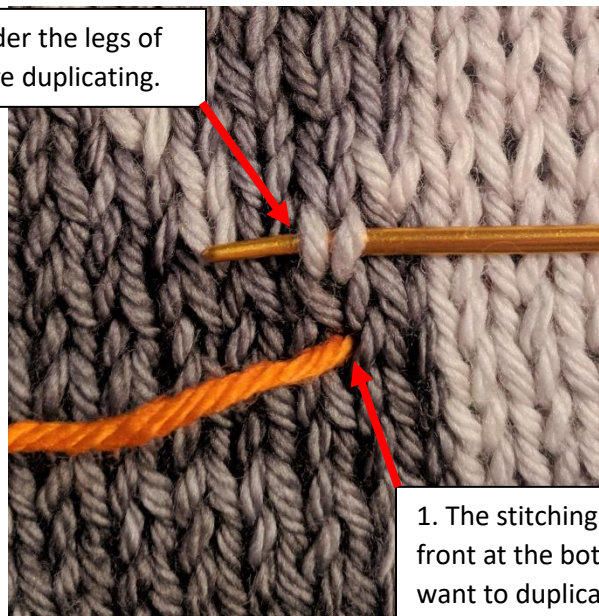
Instructions

Getting ready to stitch: Cut a long enough length of yarn to work all the stitches you want to add duplicate stitching to, but don't go longer than 24" or so. If the sewing/duplicate yarn is too long it gets unwieldy to work with. Thread that yarn through a tapestry needle. Before duplicating the first stitch you can secure the end of your stitching yarn with a knot, or if you're anti-knot, you can just catch the end of the yarn behind your work in the loop of the next few stitches. I typically knot the end of my stitching yarn to one of the floats on the back of my piece that is very close to the first stitch I will duplicate.

Working Duplicate Stitches:

1. Bring the tapestry needle up, from the back of the work to the front of the work, at the bottom of the stitch you want to duplicate. The bottom of the stitch is the point of the V made by knit stitches.
2. Slip your needle horizontally under the 2 legs of the stitch ABOVE the stitch you are duplicating.

2. Bring your tapestry needle under the legs of the stitch above the stitch you are duplicating.



1. The stitching yarn comes up from back to front at the bottom of the V of the stitch you want to duplicate.

3. Bring your tapestry needle from front to back at the same point that you brought it to the front of the work in the first step.





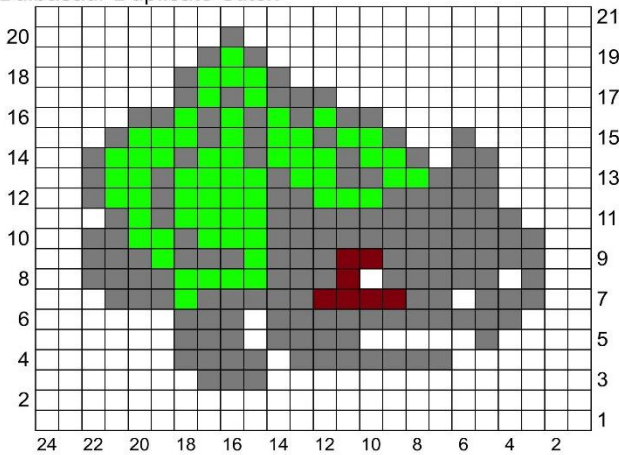
- Repeat 1-3 for all stitches you want to duplicate. The tapestry needle should always begin behind your work, come up through the point of the V at the bottom of the stitch you want to duplicate, then slip under the legs of the stitch above, then return to the back of the work at the same exact point it came to the front of the work at the start of the duplicate stitch.



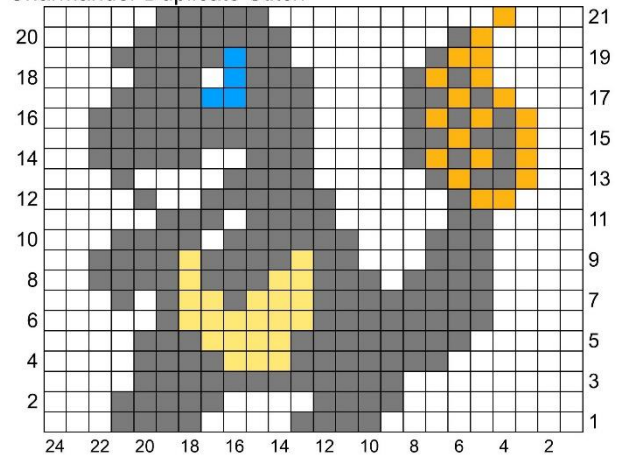
Catch 'Em All Duplicate Charts

If you want to add duplicate stitching to enhance your Pokémon with pops of color you can add those pops anywhere you like. The charts below are recommendations of where you might want to add color. This is a great way to use up scraps from prior projects. The only yarn consideration is you'll want to use yarn for duplicate stitching that is the same weight or heavier than the yarn you knit your original piece with. If you use yarn that is lighter weight than your knitting yarn the duplicate stitches will not show up clearly.

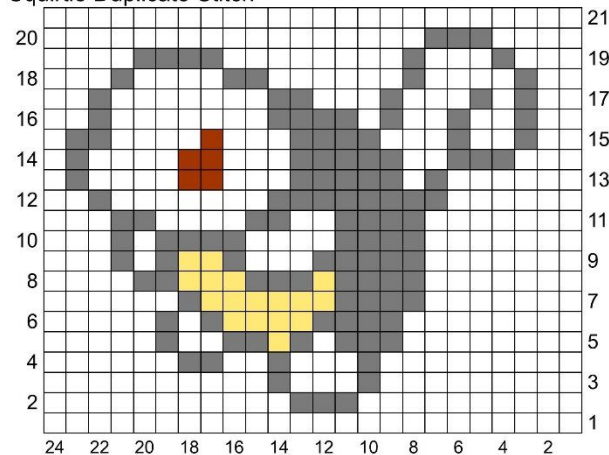
Bulbasaur Duplicate Stitch



Charmander Duplicate Stitch



Squirtle Duplicate Stitch



Pikachu Duplicate Stitch

