

LATTES & LLAMAS PRESENTS

Catch 'Em All: Green

THE THIRD GEEK-A-LONG SOCKS OF 2022

Lattes & Llamas

Pokémon

A Geek-A-Long Sock

Starting July 24, 2022

#geekalong @lattesandllamas

The Geek-A-Long (GAL) supports Child's Play Charity, which provides games and consoles to children in hospitals and domestic violence shelters. The sample socks made by Lattes & Llamas will be auctioned off at the annual Child's Play Charity gala in December. We encourage GAL participants to donate to CP Charity via our [sanctioned widget](#) in lieu of paying for this pattern. No donation is too small!



Yarn

1 Lattes & Llamas [Year of the Sock: Pokemon Kit](#) or a comparable fingering weight yarn in 5 colorways.

Sample Size 4 used “Baskerville” as Color A, “Stars Hollow” as Color B, “Garnet” as Color C, “Marigold” as Color D, and “Evergreen Moonbeam” as Color E on Lattes & Llamas [Vacation Yarn](#) (100 grams/ 438) featured in the “Oregon Trail” Yarn Kit.

Colors B-E: 36(38, 40, 42) grams/ 160(165, 175, 180) yards

Color A: 75(80, 85, 90) grams/ 325(350, 375, 400) yards

Note that yardage is estimated and may vary depending on yarn used, gauge variations, or modifications. When choosing your yarn, make sure that Color A contrasts sharply with colors B-E. We recommend taking a photograph of the yarns together, and then changing it into black and white to see if the colors contrast strongly enough.



Needles

US1 / 2.25 mm and US2 / 2.75 mm circular needles to work in Magic Loop or size needed to obtain gauge.

We prefer the Magic Loop method when knitting socks. If you are more comfortable using DPNs or two circulars, this pattern is easily converted.

Notions

3 Stitch Markers; Tapestry Needle; Tape Measure; Stitch Holder or Waste Yarn

Gauge

36 sts and 40 rows = 4” in stranded colorwork, knit in the round with larger sized needles and blocked. See gauge swatch directions on page 4.

Sizing

Size 1(2, 3, 4) has a 7.11(8, 8.88, 9.7) inch foot circumference.

As with many colorwork socks, these were designed with little to no ease. Choose the size closest to your actual foot measurement. Stitch counts are written for size 1 with (2, 3, 4) size stitch counts in brackets. Sample shown is a size 4 on a man’s foot with a 9.5-inch circumference, who wears a US size 10 shoe.

Abbreviation Key

CO	cast on
K	knit
K2Tog	knit 2 sts together
M	marker
P	purl
P2Tog	purl 2 sts together
PM	place marker
rnd(s)	round(s)
RS	right side
sl	slip
st(s)	stitch(es)
SKS	Slip, Knit, Slip: sl 1, K1, pass slipped st over the K1 – 1 st decreased
SM	slip marker
wyib	with yarn in back
wyif	with yarn in front
WS	wrong side



History of the Geek-A-Long

First imagined in the Winter of 2013, the Geek-A-Long (GAL) was born from unrestrained idealism and way too much coffee. The idea was ridiculous: Release a new pattern every week all year, based on pop-culture nerdiness. At the end of the year, we would join 48 double-sided squares together to make a massive blanket. Our Fandom Opus would be sent to the Child's Play Charity Dinner Auction in Seattle, and the proceeds of the sale would go towards providing video games and other entertainment to children in hospitals and domestic violence shelters.

When Megan-Anne cast on that first square, she had no idea what the GAL would turn into. Seven years, seven blankets, and nearly 300 squares later, the Geek-A-Long has grown far beyond us. The community has grown each year and based on our square download statistics there are GAL knitters in every corner of the world. Your generosity is astounding. The GAL community has raised over \$10,000 for Child's play with individual donations and proceeds raised from the sale of the auctioned blankets.

We wanted to do something to make 2020 memorable. Admittedly, that decision was made in 2019, and 2020 doesn't need help standing out. Still, we wanted to shake things up. When Megan-Anne finished knitting that first blanket in 2014, we never imagined we'd still be making them in 2020. We are blown away by how much love and support the project has gotten and couldn't have predicted it. We want you to see [Eight Bit](#), [On Board](#), and now these socks for what they are: a love letter from us to the entire GAL community.



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All rights reserved. You may not sell, redistribute, or publish this pattern. This pattern is for personal use only. However, if you wish to sell your socks or an item made using this pattern for the benefit of Child's Play Charity, please follow the guidelines set forth by CP Charity to ensure that 100% of the proceeds go to CP Charity. If you use this color chart in one of your designs and wish to share it with others, it must be free and Lattes & Llamas must be given appropriate credit along with a link to our website and the [Child's Play Charity Widget](#).



Instructions

The Pokémon Socks are worked in the round from the cuff down. The leg pattern begins off-center on the back of the leg, and you will be instructed to move the beginning of round after completing the heel. This sock pattern is recommended for knitters with experience working in the round, stranded/fair-isles colorwork, and turning a heel. Stitch repeats are shown in [brackets]. Repeat [bracketed instructions] to the stitch indicated. For example, if instructed to work [K1, P1] to last two sts, that means you will repeat K1 P1 until you reach the last two sts. **Note that the two socks are different. This pattern is not conducive to working two-at-a-time socks.**

Pokémon Green

CUFF

With smaller needles and Color D, CO 64(72, 80, 88) sts using your favorite stretchy CO. Distribute sts evenly across needles and join to work in the round, careful not to twist the sts. PM to indicate the beginning of the rnd.

Rnd 1: [K1, P1] around.

Repeat Rnd 1 14 more times or until cuff measures 1.5 inches. K 1 round, then continue to LEG section.

LEG

Work the white squares in Color A and work the gray squares in Color D. The charts should always be read from right to left. When working the charts, catch floats longer than five stitches.

Join Color A and change to larger needles.

Rnd 1 (set-up): Work first row of the POKEDOTS Chart over the first 4(12, 20, 28) sts, PM; then work first row of the POKEMON GREEN Chart to end.

Now you will continue to work the charts until they are completed.

Rnds 2-37: Work POKEDOTS Chart to the marker, SM; work POKEMON GREEN Chart. **Note that you will work row 38 in the next section.**

Continue to HEEL FLAP section.

HEEL FLAP

Set-Up: Work row 38 of the POKEDOTS chart to the marker, remove marker. Work row 38 of the

POKEMON GREEN chart across, stopping when 14(12, 10, 8) sts remain in the rnd. Move the last 32(36, 40, 44) sts worked to waste yarn or a stitch holder to be picked up later.

You will now work a slipped stitch heel with the smaller needles, using only Color D across the 32(36, 40, 44) sts remaining on your needles. Remove the stitch markers as you come to them in Row 1.

Cut Color A and change to smaller needles.

Row 1 (Right Side): [Sl 1 wyib, K1] to end of row, turn.

Row 2 (Wrong Side): Sl 1 wyif, P to end of row, turn.

Repeat Rows 1-2 17(19, 21, 23) more times for a total of 36(40, 44, 48) total rows and 18(20, 22, 24) sl sts on each side of the heel flap. Continue to HEEL TURN.

HEEL TURN

The “gap” in the instructions below refers to the space created between the ‘P1, turn’ or ‘K1, turn’ of the previous row.

Row 1 (RS): Sl 1 wyib, K18(20, 22, 24), SKS, K1, turn.

Row 2 (WS): Sl 1 wyif, P7, P2Tog, P1, turn.

Row 3: Sl 1, K to 1 st before the gap, SKS, K1, turn.

Row 4: Sl 1, P to 1 st before the gap, P2Tog, P1, turn.

Repeat Rows 3-4 until 20(22, 24, 26) sts remain, ending after a Row 4. Continue to GUSSET SET-UP section.



Leg

Pokemon Green

